

Fixed points of C^2 maps

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ABSTRACT

S. N. Chow and J. A. Yorke have proposed in abstract terms an algorithm for computing fixed points of C^2 maps that is *globally convergent* with probability one. A numerical implementation of that algorithm is presented here, where careful attention has been paid to computational efficiency, accuracy, and robustness. Convergence proofs for the numerical algorithm require differential geometry, and are given elsewhere. FORTRAN subroutines are given and explained in detail, and some typical numerical results are presented. It is shown how to modify the subroutines to compute zeros and handle some large sparse problems.

1. INTRODUCTION

Homotopy methods (also known as continuation methods or methods of incremental loading) for computing zeros of nonlinear systems are well known [1,4,5,6,7,8,9,10,11,13]. In abstract terms a homotopy method is as follows: Let B be a Banach space and $f: B \rightarrow B$ the function whose zero is desired. Let $s: B \rightarrow B$ be a simple function with a known zero. Construct a continuous map (the homotopy) $\Phi: B \times [0,1] \rightarrow B$ such that $\Phi(x,0) = s(x)$ and $\Phi(x,1) = f(x)$. Then by solving the equation $\Phi(x,\lambda) = 0$ in $B \times [0,1]$, one attempts to move from the known zero of $s(x)$ (at $\lambda=0$) to the unknown zero of $f(x)$ (at $\lambda=1$). There is a considerable amount of theory concerning when this procedure will work [11], but in general, moving from a zero of $s(x)$ to a zero of $f(x)$ may or may not be possible. Sometimes λ is treated as an independent variable [4,11], and sometimes λ is a dependent variable with arc length or some other parameter as the independent variable [7,9,10,13]. For the calculation of (Brouwer) fixed points, the supporting theory is much more satisfactory. Let B be the closed unit ball (or any compact, convex subset) in E^n , and let $f: B \rightarrow B$ be a C^2 map. S. N. Chow, J. Mallet-Paret, and J. Yorke [3] have proved the following powerful theorem: Define $\rho_a: [0,1] \times B \rightarrow E^n$ by

$$\rho_a(\lambda, x) = \lambda(x - f(x)) + (1 - \lambda)(x - a)$$

where $f: B \rightarrow B$ is a C^2 map such that the Jacobian matrix of $x-f(x)$ is nonsingular at every fixed point of f . Then for almost all a in the interior of B , the set $\{(\lambda, x) | 0 \leq \lambda < 1, x \in B, \rho_a(\lambda, x) = 0\}$ of zeros of ρ_a consists of

1) a finite number of closed loops (having finite length) in $(0,1) \times B$;

2) a finite number of arcs (having finite length) in $(0,1) \times B$ with endpoints in $\{1\} \times B$;

3) a curve of finite length starting at $(0,a)$ and ending at $(1,\bar{x})$, where $\bar{x} \in B$ is a fixed point of f .

The curves in 1), 2), and 3) are disjoint and continuously differentiable.

In other words, with probability one there is a zero curve of $\rho_a(\lambda, x)$ emanating from $(0,a)$ which reaches a fixed point \bar{x} of f (at $\lambda = 1$). This zero curve is smooth and has finite length. Thus computing a fixed point of f merely amounts to tracking a (smooth) zero curve of $\rho_a(\lambda, x)$. Note that the assumptions on f (C^2 smoothness and non-singularity of the Jacobian matrix of $x-f(x)$ at the fixed point) are quite mild considering that global convergence is guaranteed with probability one.

2. ALGORITHM

A brief outline of how the zero curve is followed will be given here. Complete details of the algorithm and convergence proofs are in [13]. The basic idea, which has been used by several authors [7], [9], [10], is to parameterize the zero curve of $\rho_a(\lambda, x)$ by arc length and then solve an initial value problem. The zero curve $(\lambda(s), x(s))$ emanating from $(0,a)$ satisfies

$$(1) \rho_a[\lambda(s), x(s)] = 0, \quad \lambda(0) = 0, \quad x(0) = a$$

and thus is given by the solution of the initial value problem

$$(2) \frac{d}{ds} \rho_a[\lambda(s), x(s)] = 0, \\ \left\| \left(\frac{d\lambda}{ds}, \frac{dx}{ds} \right) \right\| = 1, \quad \lambda(0) = 0, \quad x(0) = a.$$

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Computing $(d\lambda/ds, dx/ds)$ reduces to finding the kernel of the $n \times (n+1)$ matrix, $[a - f(x), I - \lambda Df(x)]$ which always has full rank [3,13]. Therefore there are no "singular points" along the curve.

Of course the zero curve of $\rho_a(\lambda, x)$ could be followed by a general curve tracking program like that of Kubicek [10], but since the ultimate objective is a fixed point and not the zero curve of ρ_a , special tactics are called for. There are several other reasons for not using the program in [10]. That program produces a specified number of data points on the curve, and it would be difficult to make it stop exactly at $\lambda(s) = 1$. Furthermore, the numerical linear algebra and ODE techniques in that program are primitive compared to current technology (as, for example, [2] and [12]).

3. DETAILS ON THE FORTRAN SUBROUTINES

There are seven subroutines: FIXPT, FODE, DCPOSE, INNER, STEP, INTRP, and ROOT. The user need only call FIXPT; all the others are directly or indirectly used by FIXPT. The calling sequence is

CALL FIXPT (N, Y, ARCTOL, EPS, ARCLLEN, NFE, IFLAG)

where: N is the dimension of x and $f(x)$.

Y is a vector of length $N+1$, which contains the pair $(\bar{\lambda}, \bar{x})$ on return. For a normal return, $\bar{\lambda} = 1$ and \bar{x} is an approximate fixed point of $f(x)$.

ARCTOL is the local error allowed the ODE solver when tracking the zero curve of $\rho_a(\lambda, x)$. FIXPT automatically decreases this local error allowance where the curvature is large, but ARCTOL is used whenever possible. If ARCTOL is too large, the algorithm will wander too far from the true zero curve, which is reported to the user by IFLAG = 5. The theory behind the detection of this wandering is in [13]. On a normal return ARCTOL = EPS.

EPS is the (absolute) accuracy desired in the computed fixed point. Normally EPS is much smaller than ARCTOL. Computational experience has shown that a good rule of thumb is ARCTOL = SQRT (EPS).

EPS too small is reported to the user by IFLAG = 2. ARCLLEN is the arc length of the zero curve followed. On an error return ARCLLEN may be incorrect.

NFE is the number of Jacobian evaluations. The number of function evaluations (of f) is usually NFE+1, but may be one or two larger. NFE is correct on an error return.

IFLAG is the error flag. FIXPT should be called with IFLAG = 0. IFLAG = 1 on a normal return.

IFLAG = 2 indicates EPS (or ARCTOL) is too small. ARCTOL and EPS have been changed by FIXPT to appropriate values. The solution can be continued by calling FIXPT again without changing any parameters. IFLAG = 3 indicates that a very large amount of work is being expended, which means that either the problem is very difficult or (more likely) ARCTOL is too small. The solution can be continued by calling FIXPT again with IFLAG = 3. IFLAG = 4 indicates a rank deficient Jacobian, a fatal error. IFLAG = 5

indicates that the computed solution has wandered too far from the true zero curve. The problem should be restarted with IFLAG = 0 and a smaller ARCTOL and/or EPS. IFLAG = 6 indicates difficulty near the fixed point, probably due to the singularity of the Jacobian matrix of $x - f(x)$ at the fixed point. The calculated fixed point may be inaccurate.

N is an argument, ARCTOL, EPS, and IFLAG are transients, and Y, ARCLLEN, and NFE are results. The subroutines STEP, INTRP, and ROOT are from [12]. STEP is used to solve the initial value problem, and INTRP and ROOT are used to calculate the vector $x(s)$ corresponding to $\lambda(s) = 1$. FODE specifies the ordinary differential equation for STEP. FODE must determine the kernel of a matrix, and it uses DCPOSE and INNER for this purpose. DCPOSE was taken from [2] with minor modifications.

The use of labelled common could have been avoided by modifying STEP. Instead we chose to use STEP verbatim and pass other necessary information via labelled common. Thus the user needs only one version of STEP, and future improvements in STEP can be easily incorporated into this fixed point package. The difficulty arises because FIXPT has parameters which must be passed to FODE via STEP, and DCPOSE must return information back up through FODE and STEP to FIXPT.

FIXPT and FODE contain dimension statements which limit N to 100. STEP and ROOT contain machine dependent constants. No other modifications are required by the user. The user must supply two subroutines, F(X,V) and FJAC (X,V,K). Subroutine F evaluates f at X and returns the result in (the vector) V. Subroutine FJAC evaluates the Kth column of the Jacobian matrix of f at X and returns the result in V. FJAC may, of course, produce finite difference approximations to the Jacobian matrix. The effect of finite difference approximations on the overall efficiency and accuracy of the algorithm has not been explored so far.

4. MODIFICATIONS FOR COMPUTING ZEROS

FIXPT can be modified to compute zeros instead of fixed points, but then there is no theoretical guarantee of convergence. The homotopy map would be

$$\rho_a(\lambda, x) = \lambda f(x) + (1-\lambda)(x-a),$$

and there are some local convergence theorems for this homotopy map [13]. The array A in FIXPT is the vector a in the homotopy map $\rho_a(\lambda, x)$. Initially FIXPT uses $A=0$, but the user may want to take advantage of a priori knowledge of the zero \bar{x} . This can be done by putting the labelled common statement 1020 in the main program and defining A there. Statements 1430 through 1440 should be replaced by

$$Y(J) = A(J-1)$$

Replace statements 1660 through 1700 by

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CALL F(Y(2), YP)
DO 70 JW = 1,N
AOLD = A(JW)
A(JW) = Y(1)* YP(JW)/(1.0-Y(1)) + Y(JW+1)
IF (ABS(A(JW) - AOLD) .GT . .95) GO TO 40.

```

The above changes permit using an estimate of the zero for A, and do not require A to lie in the unit ball. The following modifications are related to the Jacobian matrix of the homotopy map.

Replace statement 2860 by

```
100 QR(J,1) = TZ(J) - Y(J+1) + A(J)
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Replace statements 2910, 2920 by

```
110 QR (J,KP1) = Y(1) * TZ(J)
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120 QR (K,KP1) = 1.0-Y(1) + QR (K, KP1)
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The user could also make the program more foolproof by returning the error code IFLAG = 7 if $N \leq 0$, $EPS \leq 0$, or IFLAG is not 0,2,3.

5. MODIFICATIONS FOR LARGE SPARSE PROBLEMS

FIXPT was designed for low dimensional ($n \leq 100$) problems where the Jacobian matrix of f is dense. It is not difficult to modify FIXPT for a problem where n is very large but the Jacobian matrix of f is sparse. Write the Jacobian matrix of the homotopy map like $D\rho_a(x,\lambda) = [I - \lambda D f(x), a - f(x)]$.

Note that the order of the variables has been switched. The subroutine DCPOSE essentially reduces $D\rho_a(x,\lambda)$ to upper triangular form. If $Df(x)$ is sparse, then $D\rho_a(x,\lambda)$ can be reduced to upper triangular form efficiently by, e.g., plane rotations. Probably DCPOSE should be tailored to the particular structure of $Df(x)$. FODE computes the kernel of the upper triangular matrix produced by DCPOSE. This calculation in FODE would have to be changed, and again should probably be tailored to the particular form of $Df(x)$. Thus FODE and DCPOSE would require major changes, but all the other subroutines would remain the same (except, of course, for the DIMENSION statements in FIXPT). It might also be desirable to reduce the storage requirements of STEP as explained in [12].

6. TESTING

FIXPT has been tested on several hundred problems of mixed polynomial, exponential, and trigonometric types, with n ranging from 2 to 100. Some problems, for example an exponential with a rapidly oscillating trigonometric exponent, give the method a great deal of difficulty. On the other hand, high degree (≥ 10) polynomials in 100 dimensions are handled easily. When used properly, the performance of FIXPT has been entirely satisfactory. The computed fixed points are usually accurate to within the tolerance EPS, and have never been in error by more than 10 EPS. Some typical computational results are in [13].

The results shown below are for Brown's function

$$f_1(x) = x_1 - \left[\sum_{i=1}^n x_i - 1 \right],$$

$$f_j(x) = x_j - \left[\sum_{i=1}^n x_i + x_j - (n+1) \right], j = 2, \dots, n$$

which was suggested by R. Saigal as a particularly difficult problem (because the Jacobian matrix is ill-conditioned).

n	ND	arc length	CPU time (s)
5	52	2.71	.5
10	74	3.73	2.3
15	97	4.49	6.9
20	73	5.16	10.3
25	81	5.70	19.6
30	108	6.19	40.3
35	121	6.65	69.1
40	121	7.08	98.0
45	123	7.48	134.7
50	129	7.85	187.8

ND is the number of Jacobian evaluations, and the CPU time is execution time on a CDC 6500.

$EPS = 1.E-8$. $ARCTOL = 1.OE-3$ for $N = 5, 10, 20, 25$ and $ARCTOL = 1.OE-5$ for $N = 15, 30, 35, 40, 45, 50$.

For this problem the zero curve does not turn back, although there are examples [13] where the zero curve turns back many times. Therefore the use of the parameter λ as a *dependent* variable is crucial.

7. REFERENCES

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SUBROUTINE FIXPT(N,Y,ARCTOL,EPS,ARCLN,NFE,IFLAG)

SUBROUTINE FIXPT FINDS A FIXED POINT OF THE N-DIMENSIONAL VECTOR FUNCTION $F(X)$, WHICH IS ASSUMED TO BE A C2 MAP OF THE UNIT BALL INTO ITSELF. THE EQUATION $X = F(X)$ IS SOLVED BY FOLLOWING THE ZERO CURVE OF THE HOMOTOPY MAP

$$\text{LAMBDA}*(X - F(X)) + (1 - \text{LAMBDA})*(X - A) ,$$

STARTING FROM $\text{LAMBDA} = 0$, $A = 0$. THE CURVE IS PARAMETERIZED BY ARC LENGTH S , AND IS FOLLOWED BY SOLVING THE ORDINARY DIFFERENTIAL EQUATION $D(\text{HOMOTOPY MAP})/DS = 0$ FOR $Y(S) = (\text{LAMBDA}(S), X(S))$.

THE USER MUST SUPPLY A SUBROUTINE $F(X,V)$ WHICH EVALUATES $F(X)$ AT X AND RETURNS THE VECTOR $F(X)$ IN V , AND A SUBROUTINE $FJAC(X,V,K)$ WHICH RETURNS IN V THE K TH COLUMN OF THE JACOBIAN MATRIX OF $F(X)$ EVALUATED AT X . FIXPT DIRECTLY OR INDIRECTLY USES THE SUBROUTINES STEP, INTRP, ROOT, FODE, F, FJAC, DCPOSE, AND THE FUNCTION INNER. FIXPT AND FODE CONTAIN DIMENSION STATEMENTS WHICH LIMIT N TO 100. STEP AND ROOT CONTAIN MACHINE DEPENDENT CONSTANTS. NO OTHER MODIFICATIONS BY THE USER ARE REQUIRED.

ON INPUT:

N IS THE DIMENSION OF X AND $F(X)$.

Y IS AN ARRAY OF LENGTH $N + 1$.

ARCTOL IS THE LOCAL ERROR ALLOWED THE ODE SOLVER WHEN FOLLOWING THE ZERO CURVE. IF ARCTOL ≤ 0.0 ON INPUT IT IS RESET TO $.5 * \text{SQRT}(\text{EPS})$. NORMALLY ARCTOL SHOULD BE CONSIDERABLY LARGER THAN EPS.

EPS IS THE LOCAL ERROR ALLOWED THE ODE SOLVER WHEN VERY NEAR THE FIXED POINT. EPS IS APPROXIMATELY THE ABSOLUTE ERROR IN THE COMPUTED FIXED POINT.

IFLAG CAN BE 0, 2, OR 3. IFLAG SHOULD BE 0 ON THE FIRST CALL TO FIXPT. IN CERTAIN SITUATIONS IFLAG IS SET TO 2 OR 3 BY FIXPT, AND FIXPT CAN BE CALLED AGAIN WITHOUT CHANGING IFLAG.

Y , ARCTOL, EPS, ARCLN, NFE, AND IFLAG SHOULD ALL BE VARIABLES IN THE CALLING PROGRAM.

ON OUTPUT:

N IS UNCHANGED.

$Y(1) = \text{LAMBDA}$, $(Y(2), \dots, Y(N+1)) = X$, AND Y IS AN APPROXIMATE ZERO OF THE HOMOTOPY MAP. NORMALLY $\text{LAMBDA} = 1$ AND X IS A FIXED POINT OF $F(X)$. IN ABNORMAL SITUATIONS LAMBDA MAY ONLY BE NEAR 1 AND X IS NEAR A FIXED POINT.

ARCTOL = EPS AFTER A NORMAL RETURN (IFLAG = 1).

EPS IS UNCHANGED AFTER A NORMAL RETURN (IFLAG = 1). IT IS INCREASED TO AN APPROPRIATE VALUE ON THE RETURN IFLAG = 2.

ARCLN IS THE LENGTH OF THE PATH FOLLOWED.

NFE IS THE NUMBER OF FUNCTION EVALUATIONS (= NUMBER OF JACOBIAN EVALUATIONS).

IFLAG = 0 CAUSES FIXPT TO INITIALIZE EVERYTHING (USE ON FIRST CALL).

1 NORMAL RETURN.

2 SPECIFIED ERROR TOLERANCE CANNOT BE MET. EPS HAS BEEN INCREASED TO A SUITABLE VALUE. TO CONTINUE, JUST CALL FIXPT AGAIN WITHOUT CHANGING ANY PARAMETERS.

3 STEP HAS BEEN CALLED 1000 TIMES. TO CONTINUE, CALL FIXPT AGAIN WITHOUT CHANGING ANY PARAMETERS.

60	START=.TRUE.	1630
	CRASH=.FALSE.	1640
C	COMPUTE A NEW A VECTOR.	1650
	CALL F(Y(2),A)	1660
	DO 70 JW=1,N	1670
	A(JW)=(Y(JW+1)-Y(1)*A(JW))/(1.0-Y(1))	1680
C	THE NEW A VECTOR SHOULD BE WELL WITHIN THE UNIT BALL.	1690
	IF (ABS(A(JW)) .GT. .95) GO TO 40	1700
70	CONTINUE	1710
	GO TO 100	1720
80	IF (Y(1) .LE. .99 .OR. ST99) GO TO 100	1730
C	WHEN LAMBDA REACHES .99, THE PROBLEM WILL BE RESTARTED WITH	1740
C	A NEW A VECTOR.	1750
90	ST99=.TRUE.	1760
	EPSSTP=EPS	1770
	ARCTOL=EPS	1780
	GO TO 60	1790
C		1800
C	TAKE A STEP ALONG THE CURVE.	1810
100	CALL STEP(S,Y,FODE,NP1,H,EPSSTP,WT,START,HOLD,K,KOLD,CRASH,	1820
	PHI,P,YP,PSI)	1830
C	NFE=NFEC	1840
	CHECK IF THE STEP WAS SUCCESSFUL.	1850
	IF (IFLAGC .NE. 4) GO TO 120	1860
	IFLAG=4	1870
	RETURN	1880
120	IF (.NOT. CRASH) GO TO 130	1890
C	RETURN CODE FOR ERROR TOLERANCE TOO SMALL.	1900
	IFLAG=2	1910
C	CHANGE ERROR TOLERANCES.	1920
	EPS=EPSSTP	1930
C	IF (ARCTOL .LT. EPS) ARCTOL=EPS	1940
	CHANGE LIMIT ON NUMBER OF ITERATIONS.	1950
	LIMIT=LIMIT-ITER	1960
	RETURN	1970
C		1980
130	EPSSTP=ARCTOL	1990
	IF (ABS(YP(1)) .LE. ARCTOL) EPSSTP=EPS	2000
	IF (Y(1) .LT. 1.0) GO TO 150	2010
	IF (ST99) GO TO 160	2020
C		2030
C	IF LAMBDA .GE. 1.0 BUT THE PROBLEM HAS NOT BEEN RESTARTED	2040
C	WITH A NEW A VECTOR, BACK UP AND RESTART.	2050
C		2060
	S99=S-.5*HOLD	2070
C	GET AN APPROXIMATE ZERO Y(S) WITH Y(1)=LAMBDA .LT. 1.0 .	2080
135	CALL INTRP(S,Y,S99,WT,P,NP1,KOLD,PHI,PSI)	2090
	IF (WT(1) .LT. 1.0) GO TO 140	2100
	S99=.5*(S-HOLD+S99)	2110
	GO TO 135	2120
C		2130
140	DO 144 JUDY=1,NP1	2140
	Y(JUDY)=WT(JUDY)	2150
	YPOLD(JUDY)=P(JUDY)	2160
144	WT(JUDY)=1.0	2170
	S=S99	2180
	GO TO 90	2190
C		2200
150	CONTINUE	2210
C		2220
C	***** END OF MAIN LOOP. *****	2230
C		2240
C	LAMBDA HAS NOT REACHED 1 IN 1000 STEPS.	2250
	IFLAG=3	2260
	RETURN	2270
C		2280
C		2290
C	USE INVERSE INTERPOLATION TO GET THE ANSWER AT LAMBDA = 1.0 .	2300
160	SA=S-HOLD	2310
	SB=S	2320
	LCODE=1	2330
170	CALL ROOT(SOUT,Y1SOUT,SA,SB,EPS,EPS,LCODE)	2340
C	ROOT FINDS S SUCH THAT Y(1)(S) = LAMBDA = 1 .	2350
	IF (LCODE .GT. 0) GO TO 190	2360
	CALL INTRP(S,Y,SOUT,WT,P,NP1,KOLD,PHI,PSI)	2370
	Y1SOUT=WT(1)-1.0	2380
	GO TO 170	2390
190	IFLAG=1	2400
C	SET IFLAG = 6 IF ROOT COULD NOT GET LAMBDA = 1.0 .	2410
	IF (LCODE .GT. 2) IFLAG=6	2420
		2430

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C      ARCLEN=ARCL EN+SA
C      LAMBDA(SA) = 1.0
C      CALL INTRP(S,Y,SA,WT,P,NP1,KOLD,PHI,PSI)
C
210   DO 210 J=1,NP1
      Y(J)=WT(J)
      RETURN
      END
      SUBROUTINE FODE(S,Y,YP)
C
C      SUBROUTINE FODE IS USED BY SUBROUTINE STEP TO SPECIFY THE
C      ORDINARY DIFFERENTIAL EQUATION  $dy/ds = G(S,Y)$ , WHOSE SOLUTION
C      IS THE ZERO CURVE OF THE HOMOTOPY MAP. S = ARC LENGTH,
C      YP = DY/DS, AND Y(S) = (LAMBDA(S), X(S)).
C
C      ***** ARRAY DECLARATIONS. *****
C
C      THE FOLLOWING ARRAYS ARE FOR A MAXIMUM OF N = 100 VARIABLES.
C      TO HANDLE UP TO N VARIABLES, CHANGE EACH 100 AND 101 TO N
C      AND N + 1 RESPECTIVELY.
C
C      REAL Y(101),YP(101)
C      ARRAYS FOR COMPUTING THE JACOBIAN MATRIX AND ITS KERNAL.
C      REAL QR(100,101),A-PHA(100),TZ(101)
C      INTEGER PIVOT(101)
C
C      REAL INNER
C      COMMON /FIXEDP/ YPOLD(101),A(100),NFE,N,NP1,IFLAG
C      NDI4=100
C
C      ***** END OF DIMENSIONAL INFORMATION. *****
C
C      NFE=NFE+1
C      NFE CONTAINS THE NUMBER OF JACOBIAN EVALUATIONS.
C
C      COMPUTE THE JACOBIAN MATRIX, STORE IT IN QR.
C
C      QR = ( A - F(X), I - LAMBDA*OF(X) )
C
C      CALL F(Y(2),TZ)
C      DO 100 J=1,N
100   QR(J,1)=A(J)-TZ(J)
      DO 120 K=1,N
      CALL FJAC(Y(2),TZ,K)
      KP1=K+1
      DO 110 J=1,N
110   QR(J,KP1)=-Y(1)*TZ(J)
120   QR(K,KP1)=1.0+QR(K,KP1)
C
C      * * * * *
C      REDUCE THE JACOBIAN MATRIX TO UPPER TRIANGULAR FORM.
C      CALL DCPOSE (NDIM,N,QR,ALPHA,PIVOT,IERR,TZ,YP)
C      IF (IERR .EQ. 0) GO TO 20
C      IFLAG=4
C      RETURN
C
C      COMPUTE KERNAL OF JACOBIAN, WHICH SPECIFIES YP=DY/DS.
20   TZ(NP1)=1.0
      DO 40 LW=1,N
      I=NP1-LW
      IK=I+1
      SJM=0.0
      DO 30 J=IK,NP1
30   SUM=SUM+QR(I,J)*TZ(J)
40   TZ(I)=-SUM/ALPHA(I)
      YPNORM=SQRT(INNER(1,NP1,TZ,TZ,0.0))
      DO 60 K=1,NP1
      YP(PIVOT(K))=TZ(K)/YPNORM
60   IF (INNER(1,NP1,YP,YPOLD,0.0) .GE. 0.0) GO TO 80
      DO 70 I=1,NP1
70   YP(I)=-YP(I)
C
C      SAVE CURRENT DERIVATIVE (= TANGENT VECTOR) IN YPOLD.
80   DO 90 I=1,NP1
      YPOLD(I)=YP(I)
      RETURN
      END
      REAL FUNCTION INNER(K,M,A,B,C)
      DIMENSION A(1),B(1)
      SUM=C
      DO 10 I=K,M
      SUM=SUM+A(I)*B(I)
      END

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10	SUM=SUM+A(I)*B(I)	3250
	INNER=SUM	3260
	RETURN	3270
	END	3280
	SUBROUTINE DCPOSE (NDIM,N,QR,ALPHA,PIVOT,IERR,Y,SUM)	3290
C		3300
C	SUBROUTINE DCPOSE IS A MODIFICATION OF THE ALGOL PROCEDURE	3310
C	DECOMPOSE IN P. BUSINGER AND G. H. GOLUB, LINEAR LEAST	3320
C	SQUARES SOLUTIONS BY HOUSEHOLDER TRANSFORMATIONS,	3330
C	NUMER. MATH. 7 (1965) 269-276.	3340
		3350
	INTEGER NDIM,N,PIVOT(1)	3360
	REAL QR(NDIM,1),ALPHA(N)	3370
	INTEGER IERR,1,J,JBAR,K	3380
	REAL BETA,SIGMA,ALPHAK,QRKK,Y(1),SUM(1)	3390
	REAL INNER	3400
	IERR=0	3410
	NP1=N+1	3420
	DO 20 J=1,NP1	3430
	SUM(J)=INNER(1,N,QR(1,J),QR(1,J),0.0)	3440
20	PIVOT(J)=J	3450
	DO 500 K=1,N	3460
	SIGMA=SUM(K)	3470
	JBAR=K	3480
	KP1=K+1	3490
	DO 40 J=KP1,NP1	3500
	IF (SIGMA.GE. SUM(J)) GO TO 40	3510
	SIGMA=SUM(J)	3520
	JBAR=J	3530
40	CONTINUE	3540
	IF (JBAR.EQ. K) GO TO 70	3550
	I=PIVOT(K)	3560
	PIVOT(K)=PIVOT(JBAR)	3570
	PIVOT(JBAR)=I	3580
	SUM(JBAR)=SUM(K)	3590
	SUM(K)=SIGMA	3600
	DO 50 I=1,N	3610
	SIGMA=QR(I,K)	3620
	QR(I,K)=QR(I,JBAR)	3630
	QR(I,JBAR)=SIGMA	3640
50	CONTINUE	3650
C	END OF COLUMN INTERCHANGE.	3660
70	SIGMA=INNER(K,N,QR(1,K),QR(1,K),0.0)	3670
	IF (SIGMA.NE. 0.0) GO TO 60	3680
	IERR=1	3690
	RETURN	3700
60	IF (K.EQ. N) GO TO 500	3710
	QRKK=QR(K,K)	3720
	ALPHAK=-SQRT(SIGMA)	3730
	IF (QRKK.LT. 0.0) ALPHAK=-ALPHAK	3740
	ALPHAK(K)=ALPHAK	3750
	BETA=1.0/(SIGMA-QRKK*ALPHAK)	3760
	QR(K,K)=QRKK-ALPHAK	3770
80	DO 80 J=KP1,NP1	3780
	Y(J)=BETA*INNER(K,N,QR(1,K),QR(1,J),0.0)	3790
	DO 90 J=KP1,NP1	3800
	QR(I,J)=QR(I,J)-QR(I,K)*Y(J)	3810
90	CONTINUE	3820
	SUM(J)=SUM(J)-QR(K,J)**2	3830
100	CONTINUE	3840
500	CONTINUE	3850
	ALPHA(N)=QR(N,N)	3860
	RETURN	3870
	END	3880
		3890